

# Impact Analysis Statement

## Summary IAS

### Details

Lead department	Department of Justice
Name of the proposal	<i>Gaming Machine (Gaming Machine Licences) Amendment Regulation 2025</i>
Submission type	Summary IAS
Title of related legislative or regulatory instrument	<i>Gaming Machine Act 1991 and Gaming Machine Regulation 2002</i>
Date of issue	March 2025

Proposal type	Details
Minor and machinery in nature	<p>The proposed amendments amend the <i>Gaming Machine Regulation 2002</i> to increase the maximum number of gaming machines that may be approved for category 2 (club) gaming machine licensees that conduct gaming at more than one premises under the <i>Gaming Machine Act 1991</i>.</p> <p>The changes do not introduce new regulatory requirements or alter existing harm minimisation measures such as the maximum number of machines that may be installed at a single club premises or the statewide cap on the number of club-operable gaming machines in Queensland. The proposal will not result in any automatic increases of gaming machine numbers and licensing application processes, including consideration of community impact where required, will still apply. The proposal does not increase the state-wide cap on the number of gaming machines available to Queensland clubs.</p>
Regulatory proposals where no RIA is required	No regulatory impact analysis is required under <i>The Queensland Government Better Regulation Policy</i> .

### Signed



Brigita Cunnington  
A/Director-General  
Department of Justice

Date: 13/03/25



Deb Frecklington MP  
Attorney-General and Minister for Justice and  
Minister for Integrity

Date: 17/3/25.