



Office of Liquor Gaming and Regulation Approved Locks for Gaming Machines

Version 1.6

© The State of Queensland, Department of Employment, Economic Development and Innovation, 2010.

Copyright protects this publication. The State of Queensland has no objection to this material being reproduced but asserts its right to be recognised as author of its original material and the right to have its material remain unaltered. Inquiries should be addressed to crown.copyright@qld.gov.au

The information contained herein is subject to change without notice. The copyright owner shall not be liable for technical or other errors or omissions contained herein. The reader/user accepts all risks and responsibility for losses, damages, costs and other consequences resulting directly or indirectly from using this information.

Enquiries about reproduction, including downloading or printing the web version, should be directed to ipcu@dpi.qld.gov.au or telephone +61 7 3225 1398.

OLGR – Technical Unit is independently certified to ISO 9001:2008 by SAI Global Ltd

Contents

1	Introduction	4
2	Definitions / Abbreviations	4
3	Approved Locks and Other Information	4
4	Revision History	5

1 Introduction

Policy/Purpose/Scope

To keep licensees and other interested parties informed of approved lock models for gaming machines and associated pertinent information.

2 Definitions / Abbreviations

OLGR Office of Liquor and Gaming Regulation

3 Approved Locks and Other Information

3.1 The following locks have been approved by OLGR for use in gaming machines:

Abloy SAI
Abloy Disklock Pro
Abloy Exec
Abloy Protec CL200N Camlock
Assa Desmo
Bi-Lock 101, 102 & 202
Kaba Quartro
Medeco
Riella Reprogrammable Gaming Machine Cam Lock 510
Riella Reprogrammable Gaming Machine Cam Lock 519
Videx Cyberlock

3.2 Locks with a different common key to machine cabinets will be required for the consoles. It is the site operator's responsibility to purchase these locks and have them installed prior to the installation of the gaming machine.

3.3 Jackpot Reset and Audit keys for all gaming machines can be obtained from the relevant gaming machine manufacturer.

3.4 Note Acceptors at minimum; require two extra locks, one lock for the note receptacle (stacker) door and one for the note acceptor receptacle, which may be keyed alike to the console, but not the machine door. A separate key for Note Acceptors is also acceptable.

3.5 Any other lockable cabinet that allows entry into a gaming machine or its component must have the appropriate lock installed. For example, a casino top that has provision to have a lock installed must have the appropriate lock installed.

- 3.6 It must be stated that not all approved locks are suitable for all applications. The OLGR will only deem a lock to be suitable for that application if it meets its intended purpose, does not adversely affect the security or integrity of the gaming machine (e.g. difficulty in closing the main door) and does not pose any safety concerns when installed.

4 Revision History

Version	Changes	QIR	Who	Release Date	Incept Date
1.5	Update to new min.req. template & general review		LC & RL	08/09/2008	Immediate
1.6	Updated to new DEEDI report document template		YL	20/8/2010	Immediate